

REGION 10 *Championship Series*

2009 REGION 10 CHAMPIONSHIP SERIES RULES

Schedule

Baylands May 23 & 24	Tri Valley August 15 & 16	American September 5 & 6	Capitol October 10 & 11	Rain Date October 17 & 18
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All QMA rules apply unless a specific Region 10 Championship Series rule exists.

PUBLICITY

Participants are advised that by entering Region 10 Championship Series events the entrant is consenting to the Region 10 Board of Directors using any photos, videos, interviews, etc., to promote the sport of Quarter Midget Racing.

NUMBER OF RACES

The Region 10 Championship Series will consist of 4 races held over 4 weekends.

In order to qualify for year end awards, a driver must sign in, pay the entry fee and attempt to race in the same class (transferring Novices excluded) at 3 out of 4 events.

ESTABLISHING A DIVISION

A division must have at least 3 cars entered at 3 of the 4 events in the series to be eligible for series awards.

ENTRY FEES

\$40.00 per car \$20.00 for Novices

65% of sign in fees will be paid to Region 10 – 35% will stay with the host club.

HOST CLUB RESPONSIBILITIES

At all Region 10 series events, the host club will be responsible for manning safety, sign-ins, tower, tech and flagging all practice and racing.

Host clubs for the Region 10 Championship Series events will close their tracks for practice and testing 24 hours prior to the opening of the first pit meeting of that event.

Region 10 clubs will use the following gas stations (mid grade fuel) for use by all participants

American – Chevron Station – 191 Prairie City Road

Baylands – U S A Station – Bernal and Old Monterey Highway

Capitol – Valero Station – Dry Creek Road

Tri Valley – Chevron Station – Vasco Road

Notify R10 publicity by noon on the Friday preceding the race if it must be cancelled

Post a regional series flyer (template to be provided by R10 Publicity) on the club website

FORMAT

Two heats – lower mains – Mains

PRACTICE

One round of practice by class in QMA running order (subject to change at Race Director's discretion), 7 cars for 5 minutes. Practice length may be changed based on car count. Practice time will start once all cars in the set are on the track and the flagger signals that time should start. Practice will be grouped by pill number. Practice at Capitol may differ depending on track condition.

Before each heat, lower main, main event, 2 minutes. Practice time will start once all cars in the race are on the track and the flagger signals that time should start.

Cars must be signed in before taking the track for practice.

RACE LENGTH

	Novice	All Other Classes
Heats	25	30
Lower Mains	N/A	30
Mains	25	40
Races of 2 cars	10	10
One car only	Will run Green, White, Checkered	

TIME LIMITS

1 minute per lap - Time will be stopped during red flags

TIRES

The Capitol club requires the use of slick tires only. No grooving or siping allowed

SAFETY

Cars must be safety checked with the driver present before Sign In at all Regional Series races

TIMES

Friday	6:00 PM – 7:30 PM	Safety & Sign in Open
Saturday	7:00 AM – 9:00 AM	Safety & Sign in
	8:30 AM	Pit Meeting
	9:00 AM	Practice – followed immediately by Heats
	9:30 PM	Deadline for last race to push off
Sunday	8:30 AM	Pit Meeting
	9:00 AM	Lower mains if needed, Mains
	Tech - Track clean up - Trophies	

LATE SIGN INS

Drivers signing in after 9:00 AM Saturday will fall under the Late Sign In rule

Late sign-ins will be accepted up to the beginning of the first lower main for the class that the driver wishes to sign into, provided the late sign-in will not create an additional lower main.

LINE UPS

For all series races – if there are 9 Jrs/11 Srs or more signed in, two heats and lower mains will be run.

First heat by pill draw – low pill to the front

Heat 2 is an inversion of the Heat 1 start regardless of the finish of Heat 1

Lower Mains will be lined up by points from the heat races – highest points to the front. Ties will be broken first by series points then by pill draw with highest points / lowest pill draw going first.

Mains will be set with 6 Jrs/8 Srs, (lined up by points from the heat races. The top 4 Jrs/5 Srs will be lined up, high points to the back in front of heat race DNF's, DNS's and DQ's). Ties will be broken first by series points, then by pill draw with the highest points / lowest pill draw going first. The remaining positions will be filled by points, highest points to lowest. Lower main transfers will line up highest lower main finish first in front of heat race DNF's, DNS 's and DQ's.

X car will be allowed per QMA rules

COURTESY LAPS

5 laps – one time per car per race only and may be used before the initial green. Courtesy laps will start once the flagger has the cars on the track lined up and signals the tower to begin counting laps.

JUDGING

Calls - Points

Points where you go out of the race – scored as a DNF

3 DOT's	2 Calls
Liberating fluid	Safety gear falling off
Suit up, strap in, push off, fire or not	

Last place points for the race (more than one car in a race may receive last place points)

All other DQ calls (signaling, working of the car on the track, etc)
Light at the scale after racing
Tech DQs (tech DQ that does not result in at least a 30 day suspension)

ZERO Points

Flagrant DQ call	Fuel DQ
Call on the last lap	Tech DQ's that result in a suspension of 30 days or more

Driver light at the scale after heat race – no heat race points. Driver must move from Heavy class to the Light class for the race day.

Representation

No race will be judged solely by one club
Judges list will be prepared by the Regional Tower Director

Judging responsibility

A handler who does not appear or send a replacement on time for his/her judging duties will have their driver put to the back of his/her next race. On time means – Tower ready, Pit Steward ready, Flagger ready, Race Director ready. Penalty can be assessed at the next regional series race if needed.

TECH

Regional Tech will oversee series tech
Club Tech will perform tech
The top three finishers of each main will go to impound.
There will be a random draw for classes to be checked at the end of the race day.
All cars signed in for a race day are subject to tech
Cars leaving the impound area without being released by Regional Tech or refusing tech will lose all points for the event.

RACE DAY AWARDS

Region 10 will provide the following race day awards
Heats – Ribbons for 1st – 2nd – 3rd
Main Events – 50% of main event participants to a maximum of 4 Jrs / 5 Srs
Novices – participation award for all drivers entered

ADVANCING

Novices will not carry points into a competitive class.

Transfers due to age – transferring drivers will carry points forward to 5 less than last place with the same number of races.

Transfers due to weight will be allowed one time in the series. Points will not be transferred.

Transfers will be moved to the new class and the standing in the class will be determined.

RACE DAY POINTS

JUNIOR				
Place	Heat	C Main	B Main	A Main
1 ST	5	N/A	N/A	30
2 ND	4	N/A	N/A	27
3 RD	3.5	15.5	19	25
4 TH	3	15	18	24
5 TH	2.5	14.5	17.5	23
6 TH	2	14	17	22
7 TH	1.5	13.5	16.5	21
8 TH	1	13	16	20

SENIOR & ABOVE				
Place	Heat	C Main	B Main	A Main
1 ST	5	N/A	N/A	30
2 ND	4	N/A	N/A	27
3 RD	3.5	13.5	17.5	25
4 TH	3	13	17	24
5 TH	2.5	12.5	16.5	23
6 TH	2	12	16	22
7 TH	1.5	11.5	15.5	21
8 TH	1	11	15	20
9 TH	.5	10.5	14.5	19
10 TH	.5	10	14	18

10 points will be awarded to all cars that do not place higher than 8th for Jrs in the D Main or 10th for Srs in the C Main.

Any protests regarding points must be made to the RD in writing within 48 hours of official points being posted on the R10 or club website. Protests will be determined by a majority of R10 board members available for meeting or conference call upon 24 hours notice.

ROOKIES

Rookie contenders will be required to run a rookie ribbon after moving to competitive racing

Region 10 will supply ribbons

There will be a Jr. Rookie and a Sr. Rookie for the series

To be eligible for Regional Series rookie a driver must start the series as a novice or have ended the prior season with only one race in a competitive class. A novice driver who runs the last Regional race in a competitive class will retain rookie eligibility for the following year. It will be the responsibility of the handlers to notify the Regional Tower Director of eligibility for Series Rookie.

Series rookie committee will consist of the Regional Director and 4 club presidents. If a member of this committee has a driver contending for Rookie they will excuse themselves from the voting and appoint a replacement representative

RAIN DATES

Any Region 10 series date that must be canceled due to weather will be called (canceled) no later than noon, on the Friday preceding the race. The decision to cancel the race will be based on the best forecast available at that time. Races that have not been canceled by noon on Friday and find rain on Saturday morning will be considered canceled if cars cannot be on the track by 10:30 a.m.

Events rained out prior to the completion of the heat races, will be considered canceled and rescheduled to a full event.

Race events affected by weather midway through the program will be considered a completed event if all classes present have completed their heat races. In this case, only heat race points will be awarded to the driver's points total for this event.

If a majority of the main events have been completed, the event will be considered complete and points will be awarded according to the point table to drivers in those classes completing their main events. Drivers of classes that did not complete a main event, will be each be awarded first place points provided they meet the requirement to establish a class

Canceled races will be rescheduled to the next available rain date.

SERIES TIE BREAKERS

In the event of a tie within a class/division for the overall championship, the tie will be broken in the following order:

1. Greatest number of main event wins in the series.
2. Greatest number of 2nd place main event finishes in the series.
3. Greatest number of 3rd place main event finishes in the series.
4. Greatest number of 4th place main event finishes in the series.
5. Greatest number of heat race wins in the series.

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